



Animation and Interactive Media

Help the Next Generation of Game Designers

Red Aphid, a Flash development studio, and World Wide Workshop, a non-profit dedicated to leveraging technology to enhance education, are seeking game industry professionals and advanced game design college students to help review original computer games created by middle and high school students. Our objective is to create a positive, supportive environment to help young designers make their games better.

Reviewers will view documentation, student postings and games online and provide feedback on the student development teams' web page. Two reviews will be performed for each team, one at mid-term and one for the final. We estimate approximately 500 teams will be reviewed.

This is a part-time, paid, temporary position with a required commitment from December 2011 to June 2012. Telecommuting only; all work will be performed online and hours are somewhat flexible.

Whether you're looking to gain work experience with games or to share some of your knowledge, this is a unique opportunity to help teens learn important 21st century skills through game making.

Requirements

- Experience somewhere within the development cycle from design to Q/A with one or more published computer games, educational experience in the field, or near completion of a college degree in game design or development
- Good, concise writing skills
- Ability to commit to approximately 180 to 250 hours between December 2011 and June 2012

Desirable

- Experience working with teens through teaching, coaching, camp counseling or similar activities
- Knowledge of Flash and/or ActionScript 2

Hourly rate is negotiable.

Please send resume and relevant links to Brian Judy, jobs101@redaphid.com.

Red Aphid Games LLC

redaphid.com