Local Students Participate in Nationwide Video Game Design Curriculum and Competition
Winning Teams to be Announced at May 17 Awards Ceremony

Hillsborough County, Florida – Students in the Tampa region will gather with community members on May 17 for a very special awards ceremony. Teams of students in the Hillsborough County Public Schools, who have spent hundreds of hours over the course of the school year developing educational video games through the Globaloria curriculum, will learn whether their original programming and design will win prizes in the annual Globey Awards.

Hillsborough County is part of a national network of sixty schools and community centers in California, Florida, New York, West Virginia and Texas dedicated to developing students’ digital literacy, STEM knowledge and global citizenship skills through Globaloria. Each team of students has the opportunity to submit their game for the consideration of the Globey judges in regional competitions. Reflecting the rigorous nature of the program, students are judged on the technical quality of their game, its educational content, the quality of the original artwork and animations, teamwork, research skills and the overall production process.

This is the first school year that students in Hillsborough County have had the opportunity to participate in Globaloria. The district is the eighth largest school system in the nation and the only one that has adopted the curriculum countywide.

Judges for the Hillsborough County competition include:
• Bob Buckhorn, Mayor, City of Tampa
• Craig Hagen, Government Affairs, Electronic Arts (EA)
• Wit Ostrenko, President & CEO, Museum of Science and Industry (MOSI), Tampa
• Anthonette Carregal, Director of Education, MOSI
• Ben Herman, College of Education, University of South Florida
• Larry Plank, Director, K-12 STEM Education, Hillsborough County Public Schools
• Chris Jargo, Supervisor, Business and Technical Education, Hillsborough County Public Schools
• Kathy Castor, U.S. Representative (FL-District 11)
• Mark Sharpe, Hillsborough County Commissioner, District 7

Each of the winning games will be published to and playable on the Globaloria website, enabling visitors and aspiring game designers to engage with, learn from and be inspired by students’ original programming and design work. Every student who participates in Globaloria becomes a producer of original multimedia content—and benefits from the resulting boost in critical competencies and self-confidence needed to thrive in today’s global digital economy.

Last year’s Globey winners included:
• The Adventures of Henry the Hedgehog – Created by high school students in Randolph County, West Virginia. Players control the main character’s travels through different countries and eras to learn about government and civic responsibilities.
• House Fixers 2 – Developed by 6th graders at EAPrep. Players are challenged to reduce fractions correctly before time runs out and an animated house collapses.
• **Elemental Elegance** – Created by high school students in Harrison County, West Virginia. Players study basic facts about chemical elements and then see how the elements react to one another in a virtual lab with a hand-drawn mad scientist.

*Globey* award ceremonies will take place throughout the country in May, June, July and August. The program is an initiative of the [World Wide Workshop](http://www.WorldWideWorkshop.org), a nonprofit organization supported by the Knight Foundation, Google, the Claude Worthington Benedum Foundation, the AMD Foundation, state and county departments of education, the Entertainment Software Association, Adobe, Konami Digital Entertainment, the Silicon Valley Education Foundation, Electronic Arts (EA), and a number of other partners. Thanks to [Konami Digital Entertainment](http://www.KonamiDigitalEntertainment.com), winners in the San Jose/Silicon Valley community will receive copies of the record-breaking game *Dance Dance Revolution*.

###

**World Wide Workshop** ([www.WorldWideWorkshop.org](http://www.WorldWideWorkshop.org)) is a nonprofit organization that invents social media and digital technology applications to help youth and educators participate as leaders in the global knowledge economy. Globaloria is the first and largest social learning network for developing digital literacy, STEM knowledge and global citizenship skills through game design. Launched in 2006, the results-proven Globaloria is at work today in middle- and high-school classrooms and community centers in five states: California, Florida, New York, Texas and West Virginia. To learn more about how Globaloria classrooms nationwide are participating in the 2012 Globeys, visit [http://www.worldwideworkshop.org/programs/globaloria/competitions](http://www.worldwideworkshop.org/programs/globaloria/competitions).

--

**Media Advisory: 2012 Hillsborough County Public Schools Globey Award Ceremonies**

Please join students, educators, families and community members for the 2012 Hillsborough County Public Schools Globey Award Ceremonies on May 17, 2012.

To attend, arrange an interview or for more information, please contact Amber Oliver ([amber@worldwideworkshop.org](mailto:amber@worldwideworkshop.org) or **646-895-9167**).

Location: Museum of Science and Industry (MOSI)
4801 E. Fowler Ave.
Tampa, FL 33617