

The World Wide Workshop and the AMD Foundation in collaboration with Southwest Key Programs, Adobe, and Allyson Peerman, AMD Foundation President, as Honorary Chair announce

GLOBALORIA Globey Awards

Celebrating Excellence in Game Design at EACPA

Grand Prize: Game Designer Kit (Laptop with Flash Software) for each winner!

Finalists: Drawing Tablets for each team member!

Register By: December 16, 2011

Final Games Hackathon Weekend: May 5-6, 2012

Final Games Due: May 7, 2012

Check Out Last Year's Winners!



Synchronized Saviors

Survivor

House Fixers 2

All EACPA students making games are eligible to enter.

Winners will be chosen based on

- How well the game works (**Technical quality**)
- How well the game-making process is presented (**Production quality**)
- How well the game represents subject knowledge and facts (**Research quality**)
- How well the game teaches subject content (**Content quality**)
- How well the game is designed (**Artwork and Animation quality**)
- How well the team collaborates (**Teamwork quality**)



GOOD LUCK!

<http://www.globaloria.org/competitions>



Changing the Game



GLOBALORIA GAMES INVENT • BUILD • SHARE

2011-2012 Rules and Regulations

GLOBALORIA Globey Awards

1. All EACPA Students creating educational games are eligible to enter.

2. Winners will be chosen based on

- How well the game-making process is presented (Production quality)
- How well the game represents educational knowledge and facts (Research quality)
- How well the game works (Technical quality)
- How well the game teaches educational content (Content quality)
- How well the game is designed (Artwork & Animation quality)
- How well the team collaborates (Teamwork quality)

3. From registration until submission of final game, demonstrate what you learned via frequent posts on your team page, learning log, and blog. Share your content often to raise your score.

- Judges will evaluate the entire game-creation process by looking at team pages and blogs.
- We encourage submissions made by teams.
- Upload files and post them on your team page and write game details as you go.
- Show how your team's idea became a game!
- Use your blog to reflect on your game topic, teamwork, and game making experience. What are you learning?

4. Follow the Registration, Submission Process and Milestone Dates:

- Upload and embed each milestone on your TEAM PAGE, by the date below, then go to <http://www.globaloria.org/competitions> to alert the judges that your entry is ready.

Registration: December 16, 2011

Paper Prototype: December 16, 2011

Game Demo: March 1, 2012

Presentation: May 4, 2012

Final Game: May 7, 2012

Prizes:

- **Grand Prize:** Game Designer Kit (Laptop and Adobe Flash Software) for each team member!
- **Finalists:** Drawing Tablet for each team member!

More information and to register:

<http://www.globaloria.org/competitions>

GOOD LUCK!

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