The World Wide Workshop Foundation (inventors of Globaloria) with Former Supreme Court Justice Sandra Day O’Connor and OurCourts.org announce

GLOBALORIA

1st Annual Civics Games Competition

GRAND PRIZE:
Laptops with Flash for each member of the winning team!

SUBMISSION DATES:
1. Registration: November 2, 2009
2. Paper Prototype: December 11, 2009
3. Game Demo: February 12, 2010
4. Game Presentations: May 1-15, 2010
5. Final Game: May 15, 2010

*WINNERS ANNOUNCED: JUNE 1, 2010*

All Globaloria students making a game about civics are eligible to enter.

Winners will be chosen based on:
1. How well the game works (Technical quality)
2. How well the game-making process is presented (Production quality)
3. How well the game represents civics knowledge and facts (Research quality)
4. How well the game teaches U.S. Ideals, Function or Citizenship (Content quality)

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<tr>
<th>Ideals</th>
<th>Function</th>
<th>Citizenship</th>
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<tr>
<td>What are key principles/values underlying US government?</td>
<td>How does the US government work?</td>
<td>How can you be an active and effective citizen at any age?</td>
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<td>Origins/history of key ideas and values</td>
<td>Local, state and federal levels of government systems</td>
<td>Stay informed (locally, nationally, globally)</td>
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<td>Government systems (democracy, dictatorship, communism, monarchy)</td>
<td>Local, state and federal court systems</td>
<td>Explore a variety of sources and perspectives</td>
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<td>Majority rule</td>
<td>The three branches of government (Executive, Legislative, Judiciary)</td>
<td>Develop a position on local and global issues</td>
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<td>Minority rights</td>
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<td>Volunteer and do community service</td>
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<td>Separation of Powers</td>
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<td>Learn to use action tools: protest, petition, letter writing, town meeting</td>
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<td>Individual Rights and Freedoms</td>
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<td>Lead and/or support causes at school, and on the local, state and national levels</td>
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<td>Vote!</td>
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Think hard, work hard, and show your games to a panel of expert judges from West Virginia, New York, and Washington DC!
Good luck with your Globaloria Civics games!

Competition Rules and Regulations:

1. **By November 2, 2009: Register your game and your team** on the 1st Annual Civics Games Competition website: www.MyCivicEngagement.com

2. **From November 2009 to May 2010: Demonstrate what you’ve learned** via frequent posts on your wiki and blogs.
   - **Judges will evaluate your entire game-creation process** by looking at your blogs, and wiki pages. The more you share, the better your score. So post often, all year long!
   - **Fill your wiki TEAM page with game details and assets.** Include a detailed written game plan. Load it up with embedded media files, including videos of your paper prototype and presentations, game graphics, animations, character designs, and ‘in progress’ versions of your game (.swf and .fla files.)
   - **Use your BLOG to reflect on your game making experience.** Post ideas and observations about your civics topic, and your experiences with research, technology and game design throughout the year.

3. **By December 11, 2009: Submit your Paper Prototype video.** Upload it on your TEAM page, then go to the competition website to alert the judges that your entry is ready.

4. **By March 12, 2010: Submit your Flash Game Demo.** Upload it on your TEAM page, then go to the competition website to alert the judges that your entry is ready.

5. **Between May 1 and 15, 2010: Present your game to your class** and videotape your presentation. Upload the presentation video to your TEAM page, then go to the competition website to alert the judges that your entry is ready.

6. **By May 15, 2010: Upload your final game** to your TEAM page, then go to the competition website to alert the judges that your entry is ready.

What YOU Can Win:

- **GRAND PRIZE:** The team who made the game that receives the highest score wins laptops with Flash software for each of the team members!

- **OTHER COOL PRIZES:** Flip cams! Flash software! Top games will be published as featured games on Our Courts (www.ourcourts.org) and the World Wide Workshop Foundation (www.WorldWideWorkshop.org).

- **ALL COMPLETERS:** All participating students who complete their work properly receive a letter of participation and commendation from former U.S. Supreme Court Justice Sandra Day O’Connor and West Virginia Governor Joe Manchin.

**Big Ideas, Change the World**
September 23, 2009

Dear Globaloria Students:

In my lifetime, I have been fortunate to have had many jobs that were interesting and important – working in government on the state, local and national level and as the first woman on the U.S. Supreme Court. One of the most important and most rewarding things I have done, however, is to help engage your generation in civic awareness, participation, and leadership.

It is imperative that you and your fellow classmates, as citizens, understand how your government works and how you can participate. Our future as a nation depends on it. That is why I founded Our Courts, a web-based education project that uses computer games to teach civics to you and your fellow students, and inspire you to be active participants in our democracy.

So it is with great excitement that Our Courts has joined with West Virginia’s Globaloria program to launch the 1st Annual Globaloria Civics Games Competition.

You and other students creating civics games will have the opportunity to enter this competition, in which your games will be judged by me and a panel of distinguished civic leaders and game design experts. The game that receives the highest score will win the competition and be featured on the Our Courts web-site and will receive a special grand prize.

I encourage you all to visit the Our Courts website (www.ourcourts.org) to play the civics games on our site to see how games can be created around civics topics. Abigail Taylor (Executive Director of Our Courts) will be visiting your schools in-person and via WebEx this Fall to talk with you about your civics game ideas and share her perspective on why civics is so important.

I applaud you and your Globaloria classmates at Sandy River Middle School, South Harrison High School, Florence Crittenton Center, Randolph Technical Center and Greenbrier East High School for your willingness to become game-making pioneers and civic leaders for your generation. I look forward to playing your games!

Good luck,

Justice Sandra Day O’Connor
Sandra Day O'Connor was born in El Paso, Texas, and grew up in southeastern Arizona on the Lazy B Ranch. Without many other children to play with, Justice O’Connor’s friends on the ranch were her parents, the ranch hands, and various wild animals that she sometimes kept as pets. From the ranch hands she learned to herd cattle, drive a truck, and play cards. When she was five years old, she began to spend the school year with her grandmother in El Paso to attend the Radford School, where one of her classmates was Sam Donaldson, who later became a prominent newscaster. Justice O’Connor went on to Stanford University for college and law school. Though she graduated third in her law school class of 102 students, she was not able to find a job at a law firm when she graduated in 1952, because law firms at the time did not hire women. Eventually, however, she found a job as a deputy county attorney in San Mateo, California. This job sparked Justice O’Connor’s lifelong passion for public service. She would go on to serve in all three branches of government, and at the local, state, and national level. Justice O’Connor became a Supreme Court Justice on September 26, 1981. She was the first woman to become a member of the Supreme Court. She retired from the Supreme Court in 2005, and is now focused on the importance of civic education and civic participation.