GLOBALORIA Civics & News Games Competition

Celebrating Excellence in Game Design in West Virginia

Grand Prize
Game Designer Kit (Laptop with Flash Software) for each winner!

Finalists
Drawing Tablets for each team member!

Register By
★ Fall Course: October 11, 2011
★ Full-Year Course: November 18, 2011
★ Spring Course: February 1, 2012

The Adventures of Henry the Hedgehog from Tygarts Valley High School

All Globaloria students making a game about Civics and News Literacy are eligible to enter.

Winners will be chosen based on:
- How well the game works (Technical quality)
- How well the game-making process is presented (Production quality)
- How well the game represents Civics knowledge and facts (Research quality)
- How well the game teaches Civics & News Content (Content quality)
- How well the game is designed (Artwork and Animation quality)
- How well the team collaborates (Teamwork quality)

http://www.globaloria.org/competitions

GOOD LUCK!
2011-2012 Rules and Regulations

GLOBALORIA Civics & News Games Competition

1. All West Virginia Globaloria Students creating games about Civics topics are eligible to enter.

2. Winners will be chosen based on
   - How well the game-making process is presented (Production quality)
   - How well the game represents civics & news literacy knowledge and facts (Research quality)
   - How well the game works (Technical quality)
   - How well the game teaches civics & news literacy content (Content quality)
   - How well the game is designed (Artwork & Animation quality)
   - How well the team collaborates (Teamwork quality)

3. From registration until submission of final game, demonstrate what you learned via frequent posts on your team page, learning log, and blog. Share your content often to raise your score.
   - Judges will evaluate the entire game-creation process by looking at team pages and blogs.
   - We encourage submissions made by teams.
   - Upload files and post them on your team page and write game details as you go.
   - Show how your team’s idea became a game!
   - Use your blog to reflect on your game topic, teamwork, and game making experience. What are you learning?

4. Follow the Registration, Submission Process and Milestone Dates:
   - Upload and embed each milestone on your TEAM PAGE, by the date below, then go to http://www.globaloria.org/competitions to alert the judges that your entry is ready.

   **Fall Course**
   - Registration: Oct. 11, 2011
   - Paper Prototype: Oct. 11, 2011
   - Game Demo: Nov. 18, 2011
   - Presentation: Jan. 20, 2012
   - **Final Game: Jan. 30, 2012**

   **Full Year Course**
   - Registration: Nov. 18, 2011
   - Paper Prototype: Nov. 18, 2011
   - Game Demo: Feb. 16, 2012
   - Presentation: May 26, 2012
   - **Final Game: June 6, 2012**

   **Spring Course**
   - Registration: Feb. 1, 2012
   - Game Demo: March 16, 2012
   - Presentation: May 26, 2012
   - **Final Game: June 6, 2012**

Prizes:
- **Grand Prize**: Game Designer Kit (Laptop and Adobe Flash Software) for each team member!
- **Four Finalists**: Drawing Tablet for each team member!

More information and to register:
http://www.globaloria.org/competitions

GOOD LUCK!